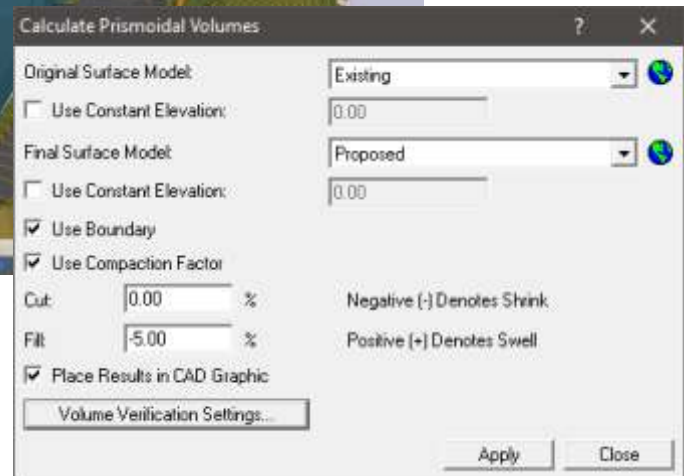
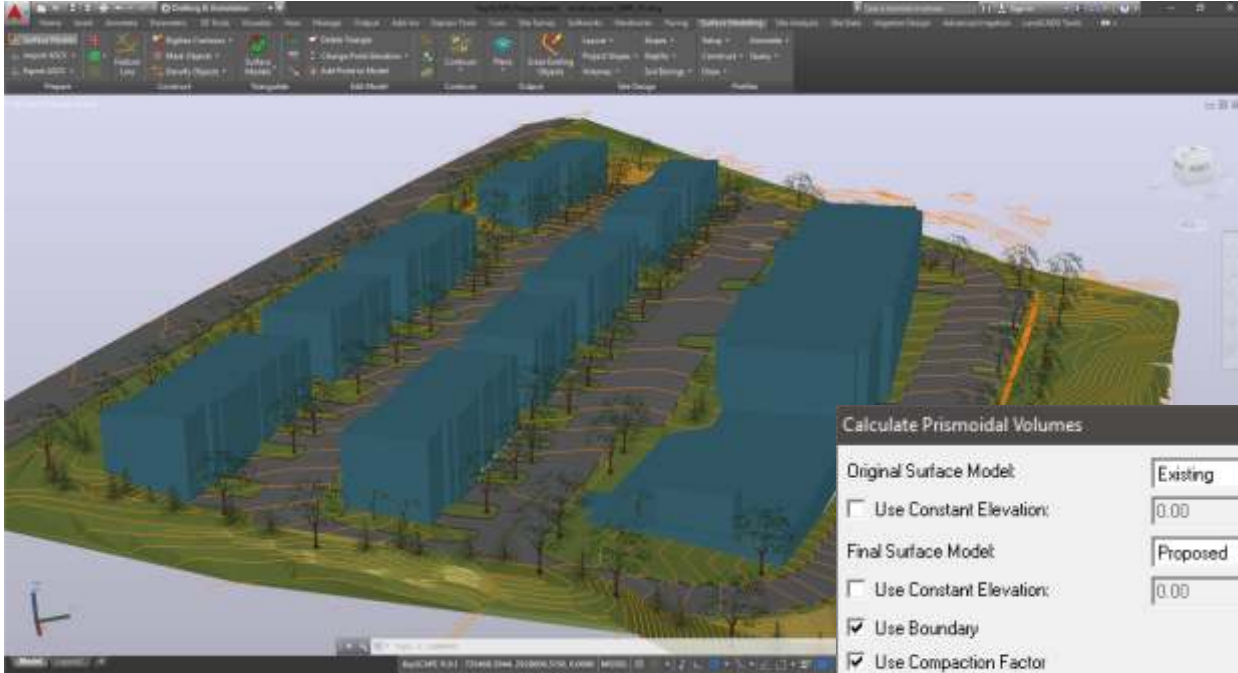


SURFACE MODELING



Better design decisions earlier in the process

KeySCAPE's Site Analysis and Surface Modeling capabilities enables *highly accurate* 3D landform visualization within AutoCAD. Revit and SketchUp weren't built for this. LandFX can't do this. Civil 3D? The cost/benefit and complexity of its use and re-integration isn't worth the effort.

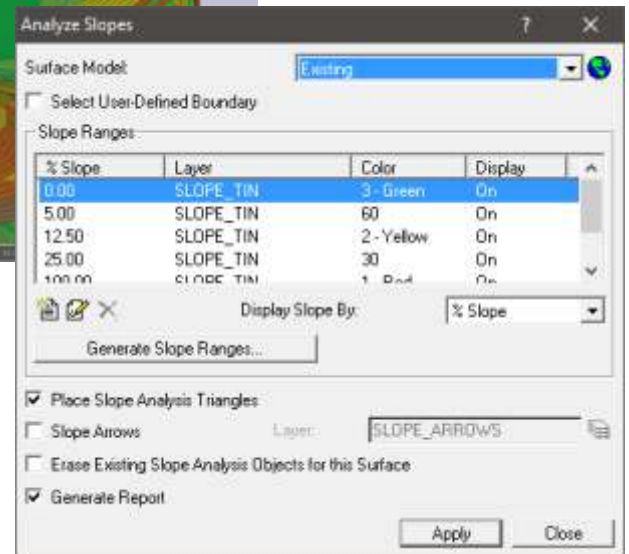
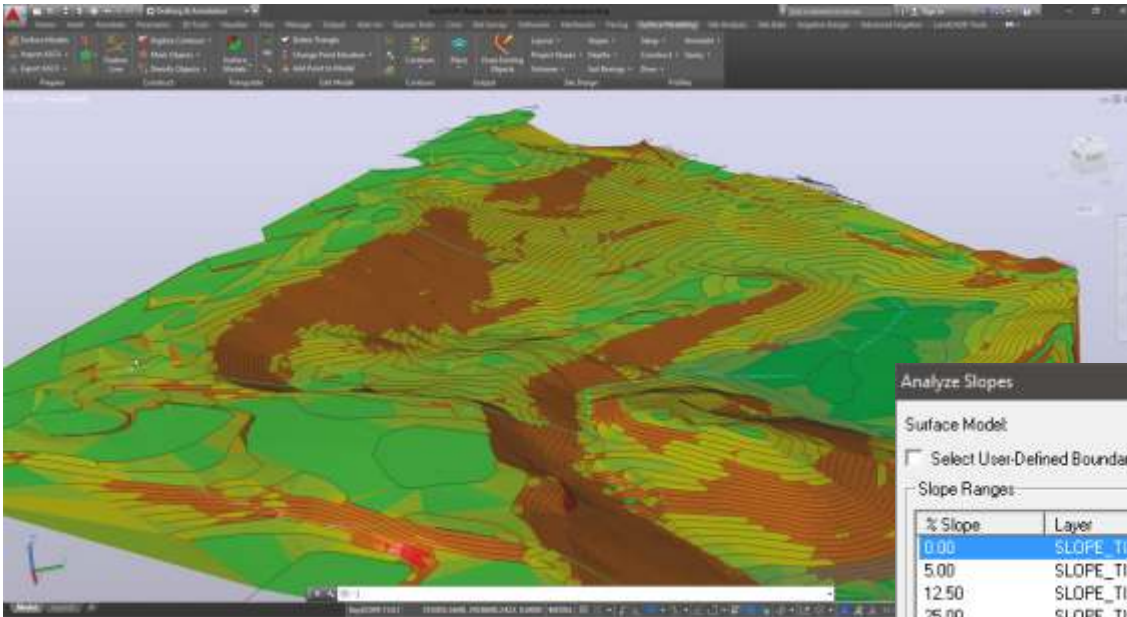
There's no need to use another tool, resources or consultants (and the inefficiencies that creates) to quantify what any site is capable of and to manage, *on-the-fly*, construction costs associated with your design decisions.

KeySCAPE does it all.

Perfect balance of aesthetics and economics

KeySCAPE's surface modeling capability also helps you get a handle on construction costs earlier in the design process by:

- Generating topographic images from original ground survey points and features
- Understanding opportunities and constraints with site analysis tools
- Creating proposed conditions from hand sketches, feature lines or spot elevations
- Calculating volumes and enabling highly accurate cut and fill estimates
- Assessing object visibility from multiple perspectives



By Landscape Architects for Landscape Architects

KeySCAPE has been built by landscape architects specifically for landscape architects, offering a single solution that takes you from concept through design development to contract documentation and beyond. Enhanced utilities and presentation options allow you to quickly create and modify design proposals to meet the changing requirements of clients. Our flexible design approach allows you to customize the system and manage processes to streamline your workflow.

By providing all the tools a landscape architect requires in a simple application we enable you to create and edit once, improving accuracy, speed of modifications and minimizing errors, compared to managing duplicate copies of the same data within separate applications.